**“Steady On” Criterion C: Plan**

Students are expected to construct a plan to create their chosen product/solution that has a series of logical steps, and that makes effective use of resources and time.

Students are expected to evaluate the plan and justify any modifications to the design.

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| **Achievement level** | **Level descriptor** |  |
| **0** | The student did not reach a standard described by any of the descriptors given below. |  |
| **1–2** | The student produced a plan that contains **some details** of the steps and/or the resources required. | You have completed a plan.  Your plan is somewhat organised and you have considered process or time or materials  You have not evaluated with much insight. |
| **3–4** | The student produced a plan that contains a **number of logical steps** that include resources and time.  The student made **some attempt** to evaluate the plan. | You have a materials/component list and/or a circuit diagram.  You have completed a plan that is reasonably logical  Your plan is well organised and you have considered process, time & materials  You have evaluated your plan and have suggested changes to your design. |
| **5–6** | The student produced a plan that contains a **number of detailed**, logical steps that describe the use of resources and time.  The student **critically** evaluated the plan and **justified** any modifications to the design. | You have a complete materials/component list and circuit diagram.  You have completed a plan that could be followed by other students to make your game.  Your plan is organised into separate section of each major component and you have considered process, time & materials  You have critically evaluated your plan and have made any changes to your design needed. |